

Kobiton + GameDriver Integration



Redefine excellence in mobile gaming: Elevate quality, performance, and compatibility through integrated frameworks from GameDriver and real device testing from Kobiton.



Level-Up Your Mobile Gaming Experience Across Devices

The Kobiton and GameDriver partnership revolutionizes mobile game testing for developers and testers, merging advanced automation with real-device testing capabilities. This integration offers the unique benefit of enhancing testing efficiency, ensuring your games not only captivate with their superior quality but also excel in performance across all devices.



With The New Gold Standard In Mobile Game Testing



Ensure Compatibility and Market Coverage

Test your games on a wide array of real devices, mirroring your players' actual experiences.



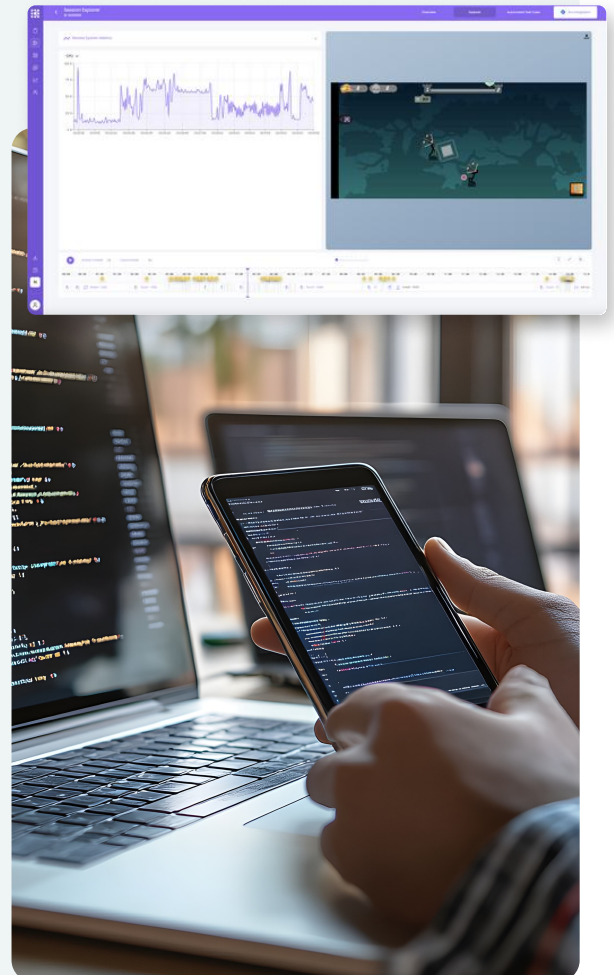
Streamline Automation

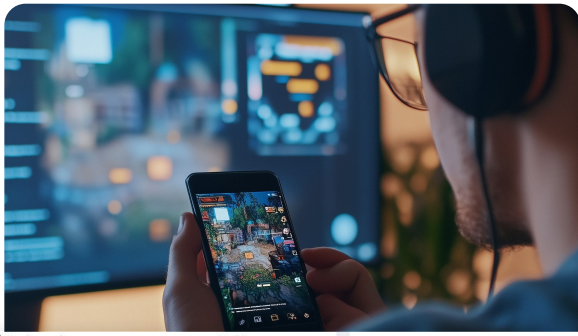
Simplify your testing process for Unity and Unreal Engine applications, integrating seamlessly with our platform.



Optimize Performance

Get precise performance insights with 35ms response time accuracy, alongside comprehensive tracking of CPU utilization, memory usage, and device temperature and energy consumption.





Elevate Your Unity and Unreal Engine Game Testing

Leveraging Kobiton's Turbo Test Execution, our integration with GameDriver ensures high-speed, low-latency testing on real devices via our mobile testing platform.

Simply enable the Turbo Test Execution on your Kobiton subscription, integrate the GameDriver agent into your game app, and prepare your GameDriver test project.

Launch tests effortlessly using Kobiton API credentials and command line execution, blending Kobiton's cloud prowess with GameDriver's testing efficiency for unparalleled gaming experiences.

With Unique Features On The Kobiton Platform



Turbo Test Execution

Experience lightning-fast testing with minimal latency by conducting automation tests on the same network as the tested device.



Comprehensive Data Collection

We collect detailed test data—logs, metrics, and screenshots—to provide developers with actionable insights for troubleshooting and quality assurance.



Advanced On-Premises Deployment

Kobiton addresses the gaming industry's strict security requirements by offering advanced on-premises deployment alongside flexible cloud options. This ensures your organization can conduct testing behind its firewall, providing maximum protection for intellectual property, user data, and sensitive assets.



High Frame Rate and File Handling

The platform supports 30 FPS for manual testing and efficiently manages large gaming application files, ensuring quick uploads and installations.



High Scalability

Whether you require testing on a handful of devices or several thousand, our platform can scale accordingly, ensuring no compromise on performance or availability.



Integration with Existing Tools

Kobiton seamlessly integrates with popular CI/CD tools like Jenkins, making it easier to incorporate into your existing development pipeline.

About Kobiton

Kobiton empowers enterprises to accelerate mobile app delivery through manual, automated, and no-code testing on real devices. Kobiton's AI-augmented mobile testing platform uniquely delivers one-hour continuous testing and integration. Founded in 2016, Kobiton is venture-backed and headquartered in Atlanta. More information at www.kobiton.com.